

# POWER OF VISION

## 3 ON 3 BASKETBALL TOURNAMENT RULES

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**Tournament Schedule:** In each classification, teams will be placed in one of two pools of 4 teams each. All pool members will play a round-robin schedule with the other 3 teams in their pool. The top two teams in each pool will advance to the championship bracket. Each team may have 4 team members.

**In Pool Play:** Each game will be played to 15 points (by 1's and 2's) or a time-limit of 15 minutes in length. Time will be kept by the Game Management Staff. A shot must be in the air when time expires in order to count. Once time expires, the game ends and scores are tallied at that point (it can be below 15 points). A game can end in a tie. Once a team reaches 15 points, the game is over. You do not need to win by 2.

**In Championship Rounds:** All games will again be played to 15, however the winning team must win by at least 2 points.

Points Scoring For Entire Tournament: 1 point for a shot made inside the 3-pt arc, 2 points for a shot made outside the 3-pt arc.

### **Playing Rules**

- There is a jump ball to start each game.
- Call your own fouls. Game management staff will be walking around to ensure there is not excessive fouling/acts of misconduct occurring. If flagrant misconduct/excessive fouling is observed, game management staff may remove a player from the tournament. Teams are encouraged to be fair and participate in good sportsmanship. Remember that this is a fun, family-friendly event.
- Check balls after each made basket, non-scoring fouls, and any out-of-bounds. All out of bounds and checked balls must be restarted at the top of the key. All checked balls must be passed (you cannot dribble/shoot after a check).
- After each made basket there will be alternating possession (i.e. no make it take it).
- If a shot hits rim but is missed, and is rebounded by the defensive team, the defensive team must "clear" the ball by dribbling/passing beyond the 3-point line. If the miss does not hit rim, or is rebounded by the offensive team, the ball does not need to be "cleared."
- Substitutes must come in after a dead ball (after a made basket, ball out-of-bounds, after a foul/violation, or after a time-out) and before the ball is checked.

The Top Two Teams from each pool will advance to the Championship Final 4. This will be based off of the Win – Loss – Tie Record: (2 Points for each win, 1 point for each Tie, 0 Points for each loss)

Tie-Breaking Procedures: In the case of any ties after point total, the following criteria will be used in ranking order:

- 1) Least points scored against (the amount of points scored against you)
- 2) Most points scored (the points you scored)

If two teams are still tied at this point, each team will be assigned a color by the tournament staff, on a tournament coin which will then be flipped to determine a winner.

Thank you for participating in the Inaugural **Power of Vision Tournament:**

We Wish Each Team:

**GOOD LUCK**